

## CURRICULUM

## SPECIALTY: DESIGN OF CHILDREN'S ENVIRONMENT

№ of order	Titles of disciplines	Total hours	Breakdown by courses and semesters																
			I year				II year				III year				IV year				
			I semester		II semester		III semester		IV semester		V semester		VI semester		VII semester		VIII semester		
			Number .hours	Credits	Number .hours	Credits	Number .hours	Credits	Number .hours	Credits	Number .hours	Credits	Number .hours	Credits	Number .hours	Credits	Number .hours	Credits	
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	
<b>I.</b>	<b>COMPULSORY DISCIPLINES</b>																		
1.	Artistic design and analysis	780	45	2,5	45	2,5	150	7	120	5	135	6	105	5	150	8			
2.	Drawing	630	90	4,5	90	4,5	90	4,5	90	4,5	90	4,5	90	4,5	90	4			
3.	Sculpture	450	45	3	45	3	60	4	60	4	60	3,5	60	3,5	60	3	60	2	
4.	Applied Graphics	360	45	2,5	45	2,5	45	2,5	45	2,5	45	3	45	3	45	3	45	2	
5.	Color Science	60	30	2	30	2													
6.	Combinatorics	60	30	2	30	2													
7.	Composition	60	30	2	30	2													
8.	Painting	120	60	3	60	3													
9.	Story games and accessories	300					45	3	45	3	45	3	45	3	60	4	60	2	
10.	Pedagogical aspects of the design	30	15	1	15	1													
11.	Technical fundamentals of design	30	15	1	15	1													
12.	Space, color, design	150					30	2	30	2	30	2	30	2	15	1	15	1	
13.	History of the toy and design	60													30	2	30	1	
14.	Perspective	30							30	2									
15.	Ergonomics	30					15	1	15	1									
16.	Design, technology, construction	30													15	1	15	1	
17.	Computer design – Part III	60																60	2
18.	Art History	240	30	2	30	2	30	2	30	2	30	2	30	2	30	2	30	2	
19.	Plastic anatomy	60	30	2	30	2													
20.	Aesthetics	120									30	2	30	2	30	2	30	2	
21.	Philosophy	60									30	2	30	2					
22.	Foreign language (optional)	120	30	2	30	2	30	2	30	2									
23.	Sport (optional)	60	30	0,5	30	0,5													
24.	Diploma Thesis	180																	15
	Design and realization of a thesis																	180	5
	Thesis defense																		10
<b>Total for section one</b>		<b>4050</b>		<b>30</b>		<b>30</b>		<b>28</b>		<b>28</b>		<b>28</b>		<b>27</b>		<b>30</b>		<b>30</b>	

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			I year				II year				III year				IV year			
			I semester		II semester		III semester		IV semester		V semester		VI semester		VII semester		VIII semester	
			No. hours	Credits	No. hours	Credits	No. hours	Credits	No. hours	Credits	No. hours	Credits	No. hours	Credits	No. hours	Credits	No. hours	Credits
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
<b>II.</b>	<b>OPTIONAL DISCIPLINES</b>																	
1A.	Marketing	60					30	2	30	2								
or																		
1B.	Business conduct	60					30	2	30	2								
2A.	Computer design – Part I	60					30	2	30	2								
or																		
2B.	Multimedia	60					30	2	30	2								
3A.	Animation	60									30	2	30	2				
or																		
3B.	Computer design – Part II	60									30	2	30	2				
<b>Total for section two</b>		<b>120</b>						<b>2</b>		<b>2</b>		<b>2</b>		<b>2</b>				
<b>Total for sections one and two</b>		<b>4170</b>		<b>30</b>		<b>30</b>		<b>30</b>		<b>30</b>		<b>30</b>		<b>29</b>		<b>30</b>		<b>30</b>
<b>III.</b>	<b>PRACTICE</b>																	
A.	Training Practice	30											30	1				
B.																		
<b>Total practice:</b>		<b>30</b>											<b>30</b>	<b>1</b>				
<b>Total sections one, two and three</b>		<b>4200</b>	<b>60 credits</b>				<b>60 credits</b>				<b>60 credits</b>				<b>60 credits</b>			